AMENDMENTS TO THE CLAIMS

Please cancel claims 1 and 16, amend claims 9-11, and add claims 17-23 as indicated:

- 1-8. (cancelled)
- 9. (currently amended) A system comprising:
 - a volatile system memory;
 - a non-volatile memory; [[and]]
 - a network adapter, the network adapter including:
- a non-system memory capable of temporarily storing a packet received by the network adapter; and
- a microcontroller capable of evaluating the packet received by the network adapter; and
- a system bus connecting the network adapter to the volatile system memory, wherein if the microcontroller determines that the packet is destined for the system's non-volatile memory, then the microcontroller bypasses the system bus for the volatile system memory and directly communicates with the non-volatile memory to transfer [[transfers]] the packet from the non-system memory in the network adapter to the system's non-volatile memory, and wherein if the microcontroller does not determine that the packet is destined for the system's non-volatile memory, then the microcontroller transfers the packet from the non-system memory in the network adapter to the volatile system memory.
- 10. (currently amended) The system of claim 9, further comprising:
 - [[a system bus connecting the network adapter to the volatile system memory; and]]
- a Small Computer System Interface (SCSI) bus connecting the network adapter to the system's non-volatile memory, wherein a transfer of the packet from the non-system memory in the network adapter to the system's non-volatile memory does not occur via the system bus.
- 11. (currently amended) The system of claim 10, wherein the non-system memory in the network adapter [[is a dual-port memory, the dual-port memory having a first port coupled to the

system bus and a second port coupled to the SCSI bus]] has a first port coupled to a Local Area Network (LAN), a second port coupled to a system bus, and a third port coupled to a SCSI bus.

12. (previously presented) The system of claim 9, wherein the system's non-volatile memory

is a hard disk in a hard disk drive that has a SCSI interface to the SCSI bus.

13. (previously presented) The system of claim 9, wherein the microcontroller evaluates the

packet by examining in the packet:

an address source;

an address destination; and

a port number that indicates which transfer protocol is used by the packet, such that only

packets having a pre-determined source and address destination and using a pre-determined port

are transferred from the non-system memory in the network adapter to the system's non-volatile

memory.

14. (previously presented) The system of claim 9, wherein the microcontroller locally stores a

listing of address sources, address destinations and port numbers that authorize the packet to be

routed directly to the system's non-volatile memory.

15. (previously presented) The system of claim 9, wherein the packet is received from a

network.

16. (cancelled)

17. (new) A system for downloading a data file from a web server to a user workstation

through a network to which is connected said user workstation, said user workstation including a

hard disk for storing a data file being transferred over a Small Computer System Interface (SCSI)

bus, said user workstation comprising:

a dual-port memory for temporarily storing said data file, said dual-port memory having:

an input port,

a first output port and a second output port,

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a network logic unit interconnected between said network and said input port for transmitting said data file to said dual-port memory,

a bus interface interconnected between said first output port and a system bus for transmitting a data file from said dual-port memory to a main memory, and

a SCSI logic unit interconnected between said second output port and said SCSI bus for transmitting a data file from said dual port memory directly to said hard disk over said SCSI bus, thus bypassing said system bus.

- 18. (new) The system according to claim 17, wherein said user workstation comprises a microcontroller for selecting the output port of the dual-port memory used to transmit the data file.
- 19. (new) A system having a network interface, the network interface comprising: a network interface logic unit composed of:

a network connector, and

a network controller having a Direct Memory Access (DMA) unit;

- a system bus interface;
- a non-system bus interface;
- a three-port buffer memory having a first port coupled to the network interface logic unit, a second port coupled to the system bus interface, and a third port coupled to the non-system bus interface, wherein the three-port buffer memory is not memory mapped to a non-volatile memory; and
- a dedicated microcontroller coupled to the three-port memory, wherein the dedicated microcontroller initializes the DMA unit with a master address that causes an incoming packet of data from a network to be stored locally in the three-port buffer memory, and wherein the non-system bus interface, under the control of the dedicated microcontroller, transfers the packet of data stored in the three-port buffer memory to a non-volatile memory.
- 20. (new) The system of claim 19, wherein the non-system bus interface is a Small Computer System Interface (SCSI) bus interface.

- 21. (new) The system of claim 20, wherein the incoming packet of data is never transmitted across a system bus in the system nor is the incoming packet of data ever accessed by a central processor in the system until after the incoming packet of data is stored in the non-volatile memory by the SCSI bus interface.
- 22. (new) The system of claim 21, wherein the microcontroller informs the central processor in the system of the storage and address of the incoming packet of data in the non-volatile memory.
- 23. (new) The system of claim 22, wherein the central processor subsequently alerts a File Transfer Protocol (FTP) application of the location of the newly stored packet of data.